



# YEAR 9

# SUBJECT SELECTION

  

## SEMESTER 2

## 2007

### **COMPULSORY SUBJECTS**

All year 9 Students at Glenala SHS must study **two semesters** of English, Mathematics, Science and SOSE (Study of Society & Environment).

### **ELECTIVE SUBJECTS**

Students should read the following pages which describe the elective subjects offered in Semester 2. It is expected that students will then discuss their choices with their family.

Students must then complete a subject selection form and ensure that their Parent or Carer reads and signs the form. Please return your form to your "That's Life Teacher".

Whilst the school will try to give students their elective choice, this is not always possible. Your best chance is to ensure that you get your completed form signed and returned to school as quickly as possible.

## **BAT - BUSINESS AND TECHNOLOGY**

### **Business and Economic Systems**

In this subject, students will learn about aspects of establishing a business with an export focus and how businesses enter and operate in a global environment. This will be done through a series of practical computer tasks as students also learn the role played by technology in business, including websites.

By the end of this subject, students should be able to:

- Plan and conduct an investigation into trade or business related topics;
- Communicate ideas, views and issues, using relevant terminology and concepts in appropriate forms; and
- Identify key business issues such as globalisation, entrepreneurial ability and products of markets.

## **DRAMA**

### **A Slice of Life!**

Students will develop an understanding of realistic and naturalistic theatre based on the work of Stanislavski. Students will work with a variety of scripts which allows them to explore role creation and develop strong stagecraft skills. They will learn to block scripts using theatre terminology.

Students will establish a strong understanding of how the elements of drama interact with performance techniques and design aspects of the theatre to create dramatic meaning for the audience. They will review both their own and others performances, having the opportunity to see live theatre. This unit should allow for a student to become self-assured when presenting before a group as well as develop strong critical and creative thinking skills.

Assessment for this subject may involve performances, journal writing, theatre reviews and improvisations.

## **MUSIC**

### **The Ultimate Musician**

In this unit students will be given the opportunity to develop an appreciation of the “Ultimate Musician”. Through an examination of musicians from many different musical genres and era’s, students will develop a critically discerning view of ‘good’ musicians and ‘bad’ musicians.

Students will continue to build on the basic musicianship principles introduced in Year 8 through playing, composing and performing together. They will continue to develop an understanding of some of the technical and theoretical elements involved in creating music, through examining the styles of other professional musicians, past and present.

The students will be asked to research and present in an oral format, information on who they consider to be and “Ultimate Musician” and why. They will also continue to develop their own sense of musical expression through composing their own songs and performing in small groups.

## **MEDIA**

### **From Laughter to Tears**

Media provides an opportunity for students to extend their visual literacy and examine what is communicated to us through the media, particularly television, from and new media, such as DVDs, internet, mobile telephones and computer software.

This subject will explore the worlds of comedy and tragedy, from early studio productions to modern day. In the first term, the unit will focus on the television genre of situation comedies. In the second term, the focus will shift to examining news and current affairs programs. Study in the unit may include:

- Examining the representation of stereotypes
- Analysing the types of comedy used
- Exploring the situation comedy genre
- Investigating media as social comment
- Creating a media text using video and computers.

Students will be given the opportunity to extend their skills in the areas of storyboarding, scripting, character development, use of digital technology such as cameras, editing and computer software, as well as their skills of analysis.

## **HPH - HEALTH & PHYSICAL EDUCATION**

### **Healthy Relationships & Personal Safety**

Students will examine the factors which contribute to healthy, positive relationships as well as a study of the effects of co-operation and communication on these. Topics including personal safety, harm minimisation, bullying, and dealing with conflict will also be covered.

All units will include a practical component of at least two sports from the list below:

- Volleyball
- Softball
- Netball
- Badminton
- Soccer
- Athletics
- Basketball
- Indoor hockey
- European handball
- Table tennis

## **TOUCH FOOTBALL**

### **Fitness for Touch**

Students will investigate the components of fitness required for the elite touch player, ways to test these components and exercises designed to improve them. They will test themselves to identify areas for improvement and will design and implement an individual touch fitness training program.

## **IMPORTANT**

**Students may not choose both HPH and TOUCH in the SAME semester.**

## **FOOD STUDIES**

**Food, People and Technology** is a food studies course based around the target of healthy eating food model and *Foodworks*, an easy to use computer program for nutritional analysis of foods, recipes and meals etc.

The early part of the course is very much hands on and you will have the opportunity to:

- Examine components of food
- Trial and test recipes
- Design foods
- Investigate food models
- Use the computer
- Work in groups
- Carry out surveys
- Explore web sites

Food studies allows students to develop some very essential life skills and is a hands on practical subject.

This subject will be offered in each semester BUT YOU MAY ONLY CHOOSE IT ONCE

## **INDUSTRIAL TECHNOLOGY & DESIGN ELECTIVES**

### **ITW - Wood Technology**

This subject combines theoretical understandings with practical applications related to the wood work industry.

- Students design and create products using contemporary materials, tools, equipment, processes and techniques that are specific to Woodwork
- This subject incorporates Junior Graphics which offers a combination of computer aided drafting (CAD) as well as manual drawing methods
- Construct a CD rack, turned bowl and foot stool

### **ITM - Metal Technology Electronics & Robotics**

This subject combines theoretical understandings with practical applications related to Electronics and Robotics.

- Complete a number of class projects which incorporate assorted materials and machining processes
- Students will explore, design and create electronic products using contemporary materials, tools, equipment, processes and techniques that are specific to the Electronics Industry
- This subject incorporates Junior Graphics which offers a combination of computer aided drafting (CAD) as well as manual drawing methods
- Construct electronic circuits, electronic die and mini robotics.